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1 Automatic bus routing and passenger geocoding with a geographic information system

Yue-Hong Chou;

Vehicle Navigation and Information Systems Conference, 1995. Proceedings. In conjunction with the Pacific Rim TransTech Conference. 6th International VNIS. 'A Ride into the Future', 30 July-2 Aug. 1995

Pages:352 - 359

[\[Abstract\]](#) [\[PDF Full-Text \(712 KB\)\]](#) IEEE CNF

2 Tuning of audio, video and data applications over ATM

Hetzer, D.; Miloucheva, I.; Pickard, W.; Kauschke, U.;

Computer Communications and Networks, 1999. Proceedings. Eight International Conference on , 11-13 Oct. 1999

Pages:223 - 226

[\[Abstract\]](#) [\[PDF Full-Text \(324 KB\)\]](#) IEEE CNF

3 Transport protocols for Internet-compatible satellite networks

Henderson, T.R.; Katz, R.H.;

Selected Areas in Communications, IEEE Journal on , Volume: 17 , Issue: 2 , Feb. 1999

Pages:326 - 344

[\[Abstract\]](#) [\[PDF Full-Text \(252 KB\)\]](#) IEEE JNL

4 Optimizing a "content-aware" load balancing strategy for shared Web hosting service

Cherkasova, L.; Ponnekanti, S.R.;

Modeling, Analysis and Simulation of Computer and Telecommunication Systems, 2000. Proceedings. 8th International Symposium on , 29 Aug.-1 Sept. 2000

Pages:492 - 499

[\[Abstract\]](#) [\[PDF Full-Text \(624 KB\)\]](#) IEEE CNF

5 Size-based adaptive bandwidth allocation: optimizing the average QoS for elastic flows

Shanchieh Yang; de Veciana, G.;

INFOCOM 2002. Twenty-First Annual Joint Conference of the IEEE Computer and Communications Societies. Proceedings. IEEE , Volume: 2 , 23-27 June 2002
Pages:657 - 666 vol.2

[\[Abstract\]](#) [\[PDF Full-Text \(314 KB\)\]](#) IEEE CNF

6 Memory design and exploration for low power, embedded systems

Wen-Tsong Shiue; Chakrabarti, C.;

Signal Processing Systems, 1999. SiPS 99. 1999 IEEE Workshop on , 20-22 Oct. 1999
Pages:281 - 290

[\[Abstract\]](#) [\[PDF Full-Text \(508 KB\)\]](#) IEEE CNF

7 Techniques for developing and measuring high performance Web servers over high speed networks

Hu, J.C.; Mungee, S.; Schmidt, D.C.;

INFOCOM '98. Seventeenth Annual Joint Conference of the IEEE Computer and Communications Societies. Proceedings. IEEE , Volume: 3 , 29 March-2 April 1998
Pages:1222 - 1231 vol.3

[\[Abstract\]](#) [\[PDF Full-Text \(1368 KB\)\]](#) IEEE CNF

8 A proportional-delay DiffServ-enabled Web server: admission control and dynamic adaptation

Lee, S.C.M.; Lui, J.C.S.; Yau, D.K.Y.;

Parallel and Distributed Systems, IEEE Transactions on , Volume: 15 , Issue: 5 , May 2004
Pages:385 - 400

[\[Abstract\]](#) [\[PDF Full-Text \(2183 KB\)\]](#) IEEE JNL

9 Bandwidth estimation: metrics, measurement techniques, and tools

Prasad, R.; Dovrolis, C.; Murray, M.; Claffy, K.;

Network, IEEE , Volume: 17 , Issue: 6 , Nov.-Dec. 2003
Pages:27 - 35

[\[Abstract\]](#) [\[PDF Full-Text \(740 KB\)\]](#) IEEE JNL

10 Session-based admission control: a mechanism for peak load management of commercial Web sites

Cherkasova, L.; Phaal, P.;

Computers, IEEE Transactions on , Volume: 51 , Issue: 6 , June 2002
Pages:669 - 685

[\[Abstract\]](#) [\[PDF Full-Text \(1240 KB\)\]](#) IEEE JNL

11 Dynamic bandwidth allocation using loss-load curves

Williamson, C.L.;

Networking, IEEE/ACM Transactions on , Volume: 4 , Issue: 6 , Dec. 1996
Pages:829 - 839

[\[Abstract\]](#) [\[PDF Full-Text \(1612 KB\)\]](#) IEEE JNL

12 Optimal dynamic scheduling in Jackson networks

Ross, K.W.; Yao, D.D.;

Automatic Control, IEEE Transactions on , Volume: 34 , Issue: 1 , Jan. 1989

Pages:47 - 53

[\[Abstract\]](#) [\[PDF Full-Text \(720 KB\)\]](#) IEEE JNL

13 TCP performance over a contention based wireless multi-hop network

Dimarogonas, J.; Snyder, M.D.; Barsoum, Y.;

Wireless Communications and Networking Conference, 2000. WCNC. 2000

IEEE , Volume: 2 , 23-28 Sept. 2000

Pages:538 - 542 vol.2

[\[Abstract\]](#) [\[PDF Full-Text \(524 KB\)\]](#) IEEE CNF

14 A self-organizing scheme for cache consistency

Xu Du; Chun Tung Chou; Zongkai Yang; Wenqing Cheng; Jiaqing Huang;

Telecommunications, 2003. ICT 2003. 10th International Conference on , Volume:

1 , 23 Feb.-1 March 2003

Pages:462 - 468 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(392 KB\)\]](#) IEEE CNF

15 Storage area network applications

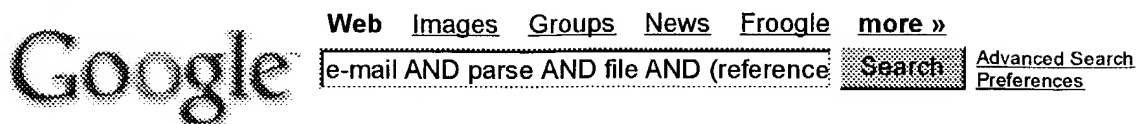
DeCusatis, C.;

Optical Fiber Communication Conference and Exhibit, 2002. OFC 2002 , 17-22 March 2002

Pages:443 - 444

[\[Abstract\]](#) [\[PDF Full-Text \(306 KB\)\]](#) IEEE CNF

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WXP File Reference: Parse Lookup File

... EXAMPLES. Here is a sample **parse** lookup file: ... **parse**. For further information about WXP, **email** devo@ks.unisys.com Last updated by Dan Vietor on August 11, 1998.

weather.unisys.com/wxp/File/Parse.html - 3k - [Cached](#) - [Similar pages](#)

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www.rebol.com/docs/dictionary.html - 61k - [Cached](#) - [Similar pages](#)

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... I want to make a database that **parse** all these information ... Like all the person+**email** in a text box. ... to search all records in the source **file** before importing ...

www.experts-exchange.com/Databases/FileMaker/Q_20877524.html - 71k - [Cached](#) - [Similar pages](#)

Perl: Remove certain characteres after parse text file

... No that I can **parse** the txt **file** I would like to remove all the extra ... strip them down and format the output so I can have a txt **file** for **reference** purposes ...

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JDC Tech Tips: September 23, 1999

... Reader rd = getReader(args[0]); // **Parse** the HTML ... a filename and the HTML is fetched from that **file**. ... To unsubscribe from JDC **email**, go to the following address ...

developer.java.sun.com/developer/TechTips/1999/tt0923.html - 23k - [Cached](#) - [Similar pages](#)

[PHP-DOC] cvs: phpdoc /en/reference/filesystem/functions parse-ini ...

... [PHP-DOC] cvs: phpdoc /en/reference/filesystem/functions **parse-ini-file.xml**

/en/reference/oci8/functions ocinewdescriptor.xml. From ...

www.mail-archive.com/phpdoc@lists.php.net/msg19898.html - 7k - [Cached](#) - [Similar pages](#)

Re: [xmlsec] Reference

... test [^ Error: failed to **parse** dtd **file** ... Error: failed to sign **file** "resum_caf_invoice_10.xml ... regards
-----Original Message----- From: [mailto: ...

www.mail-archive.com/xmlsec@aleksey.com/msg01293.html - 9k - [Cached](#) - [Similar pages](#)

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[Chapter 14] 14.2 The Mail Modules

... a mail message from STDIN (using a **reference** to an ... where print_body also takes a **file** descriptor as an argument ... 14.2.6 **Parse Email** Addresses with Mail::Address. ...

l1s1.cps.unizar.es/Oreilly/perl/perlnut/ch14_02.htm - 39k - [Cached](#) - [Similar pages](#)

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1 [WebExpress: a client/intercept based system for optimizing Web browsing in a wireless environment](#)

Barron C. Housel, George Samaras, David B. Lindquist

December 1998 **Mobile Networks and Applications**, Volume 3 Issue 4Full text available: [pdf\(338.35 KB\)](#)
 Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper describes an application model and software technology that makes it possible to run World Wide Web applications in wide area wireless networks. Web technology in conjunction with today's mobile devices (e.g., laptops, notebooks, personal digital assistants) and the emerging wireless technologies (e.g., digital cellular, packet radio, CDPD) offer the potential for unprecedented access to data and applications by mobile workers. Yet, the limited bandwidth, high latency, high cost, ...

2 [Papers: mmdump: a tool for monitoring internet multimedia traffic](#)

Jacobus van der Merwe, Ramón Cáceres, Yang-hua Chu, Cormac Sreenan

October 2000 **ACM SIGCOMM Computer Communication Review**, Volume 30 Issue 5Full text available: [pdf\(1.14 MB\)](#)
 Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

Internet multimedia traffic is increasing as applications like streaming media and packet telephony grow in popularity. It is important to monitor the volume and characteristics of this traffic, particularly because its behavior in the face of network congestion differs from that of the currently dominant TCP traffic. To monitor traffic on a high-speed link for extended periods, it is not practical to blindly capture all packets that traverse the link. We present *mmdump*, a tool that parse ...

3 [A unified header compression framework for low-bandwidth links](#)


Jeremy Lilley, Jason Yang, Hari Balakrishnan, Srinivasan Seshan

August 2000 **Proceedings of the 6th annual international conference on Mobile computing and networking**Full text available: [pdf\(1.35 MB\)](#)
 Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Compressing protocol headers has traditionally been an attractive way of conserving bandwidth over low-speed links, including those in wireless systems. However, despite the growth in recent years in the number of end-to-end protocols beyond TCP/IP, header compression deployment for those protocols has not kept pace. This is in large part due to complexities in implementation, which often requires a detailed knowledge of kernel internals, and a lack of a common way of pursuing the general p ...

4 [The state of the art in locally distributed Web-server systems](#)

Valeria Cardellini, Emiliano Casalicchio, Michele Colajanni, Philip S. Yu
June 2002 **ACM Computing Surveys (CSUR)**, Volume 34 Issue 2

Full text available:  pdf(1.41 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

The overall increase in traffic on the World Wide Web is augmenting user-perceived response times from popular Web sites, especially in conjunction with special events. System platforms that do not replicate information content cannot provide the needed scalability to handle large traffic volumes and to match rapid and dramatic changes in the number of clients. The need to improve the performance of Web-based services has produced a variety of novel content delivery architectures. This article w ...

Keywords: Client/server, World Wide Web, cluster-based architectures, dispatching algorithms, distributed systems, load balancing, routing mechanisms

5 [Web Performance Optimization: Cluster-based online monitoring system of web traffic](#)

Yun Mao, Kang Chen, Dongsheng Wang, Weimin Zheng

November 2001 **Proceeding of the third international workshop on Web information and data management**

Full text available:  pdf(453.72 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Web traffic has been increasing and evolving rapidly in recent years. It is important to measure the volume and characteristic of such dominant traffic to understand large-scale user access pattern and analyze performance of Web applications. Among the common methods of Web measurements, the passive way using packet monitoring is more advantageous since it provides comprehensive information and is transparent to end-users. However, the throughput of current packet monitoring system is limited by ...

6 [Performance issues in WWW servers](#)

Erich Nahum, Tsipora Barzilai, Dilip D. Kandlur

February 2002 **IEEE/ACM Transactions on Networking (TON)**, Volume 10 Issue 1

Full text available:  pdf(199.21 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper evaluates techniques for improving operating system and network protocol software support for high-performance World Wide Web servers. We study approaches in three categories: i.e., new socket functions, per-byte optimizations, and per-connection optimizations. We examine two proposed socket functions, i.e., `accepttex()` and `send_file()`, comparing `send_file()`'s effectiveness with a combination of `mmap()` and `writew()`. We show how `send_file()` provides the necessary semantic support ...

Keywords: HTTP, TCP, network server, performance

7 [A pseudo-machine for packet monitoring and statistics](#)

R. T. Braden


August 1988 **ACM SIGCOMM Computer Communication Review , Symposium proceedings on Communications architectures and protocols**, Volume 18 Issue 4

Full text available:  pdf(962.06 KB)


Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper concerns the design of a flexible and efficient packet monitoring program for analyzing traffic patterns and gathering statistics on a packet network. This monitor operates in real time, using an analyzer which is an interpretive pseudo-machine driving object-oriented data collection programs. The pseudo-program for the interpreter is "compiled" from configuration commands written in a monitoring control language.

8

[Deriving traffic demands for operational IP networks: methodology and experience](#) 

Anja Feldmann, Albert Greenberg, Carsten Lund, Nick Reingold, Jennifer Rexford, Fred True
June 2001 **IEEE/ACM Transactions on Networking (TON)**, Volume 9 Issue 3

Full text available:  [pdf\(212.92 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Engineering a large IP backbone network without an accurate network-wide view of the traffic demands is challenging. Shifts in user behavior, changes in routing policies, and failures of network elements can result in significant (and sudden) fluctuations in load. In this paper, we present a model of traffic demands to support traffic engineering and performance debugging of large Internet Service Provider networks. By defining a traffic demand as a volume of load originating from an ingress ...

Keywords: Internet, measurement, routing, traffic engineering

9 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**


Full text available:  [pdf\(4.21 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

10 Industry track papers: Learning nonstationary models of normal network traffic for detecting novel attacks

Matthew V. Mahoney, Philip K. Chan

July 2002 **Proceedings of the eighth ACM SIGKDD international conference on Knowledge discovery and data mining**

Full text available:  [pdf\(1.12 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Traditional intrusion detection systems (IDS) detect attacks by comparing current behavior to signatures of known attacks. One main drawback is the inability of detecting new attacks which do not have known signatures. In this paper we propose a learning algorithm that constructs models of normal behavior from attack-free network traffic. Behavior that deviates from the learned normal model signals possible novel attacks. Our IDS is unique in two respects. First, it is nonstationary, modeling pr ...

11 FIRE: flexible Intra-AS routing environment

Craig Partridge, Alex C. Snoeren, W. Timothy Strayer, Beverly Schwartz, Matthew Condell, Isidro Castiñeyra


August 2000 **ACM SIGCOMM Computer Communication Review , Proceedings of the conference on Applications, Technologies, Architectures, and Protocols for Computer Communication**, Volume 30 Issue 4

Full text available:  [pdf\(107.75 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Current routing protocols are monolithic, specifying the algorithm used to construct forwarding tables, the metric used by the algorithm (generally some form of hop-count), and the protocol used to distribute these metrics as an integrated package. The Flexible Intra-AS Routing Environment (FIRE) is a link-state, intra-domain routing protocol that decouples these components. FIRE supports run-time-programmable algorithms and metrics over a secure link-state distribution protocol. By allow ...

12 Special issue on prototypes of deductive database systems: The aditi deductive database system

Jayen Vaghani, Kotagiri Ramamohanarao, David B. Kemp, Zoltan Somogyi, Peter J. Stuckey, Tim S. Leask, James Harland
 April 1994 **The VLDB Journal — The International Journal on Very Large Data Bases**, Volume 3 Issue 2

Full text available:  pdf(2.67 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)


Deductive databases generalize relational databases by providing support for recursive views and non-atomic data. Aditi is a deductive system based on the client-server model; it is inherently multi-user and capable of exploiting parallelism on shared-memory multiprocessors. The back-end uses relational technology for efficiency in the management of disk-based data and uses optimization algorithms especially developed for the bottom-up evaluation of logical queries involving recursion. The front ...

Keywords: implementation, logic, multi-user, parallelism, relational database

13 Network locality at the scale of processes

Jeffrey C. Mogul

May 1992 **ACM Transactions on Computer Systems (TOCS)**, Volume 10 Issue 2

Full text available:  pdf(1.80 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Packets on a LAN can be viewed as a series of references to and from the objects they address. The amount of locality in this reference stream may be critical to the efficiency of network implementations, if the locality can be exploited through caching or scheduling mechanisms. Most previous studies have treated network locality with an addressing granularity of networks or individual hosts. This paper describes some experiments tracing locality at a finer grain, looking at references to i ...

Keywords: context switching, dallying, locality of reference, remote procedure calls

14 Mobility and Wireless Access: Mobile streaming media CDN enabled by dynamic SMIL

Takeshi Yoshimura, Yoshifumi Yonemoto, Tomoyuki Ohya, Minoru Etoh, Susie Wee

May 2002 **Proceedings of the eleventh international conference on World Wide Web**

Full text available:  pdf(623.98 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)


In this paper, we present a mobile streaming media CDN (Content Delivery Network) architecture in which content segmentation, request routing, pre-fetch scheduling, and session handoff are controlled by SMIL (Synchronized Multimedia Integrated Language) modification. In this architecture, mobile clients simply follow modified SMIL files downloaded from a streaming portal server; these modifications enable multimedia content to be delivered to the mobile clients from the best surrogates in the CD ...

Keywords: CDN, SMIL, mobile network, streaming media

15 Trading packet headers for packet processing

Girish P. Chandranmenon, George Varghese

April 1996 **IEEE/ACM Transactions on Networking (TON)**, Volume 4 Issue 2

Full text available:  pdf(1.41 MB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#), [review](#)


16 Network locality at the scale of processes

Jeffrey C. Mogul


August 1991 **ACM SIGCOMM Computer Communication Review , Proceedings of the conference on Communications architecture & protocols**, Volume 21 Issue 4

Full text available:

Additional Information:

 [pdf\(1.19 MB\)](#)[full citation](#), [references](#), [citations](#), [index terms](#)**17** [Measuring and characterizing end-to-end Internet service performance](#)

Ludmila Cherkasova, Yun Fu, Wenting Tang, Amin Vahdat

November 2003 **ACM Transactions on Internet Technology (TOIT)**, Volume 3 Issue 4Full text available:  [pdf\(1.46 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Fundamental to the design of reliable, high-performance network services is an understanding of the performance characteristics of the service as perceived by the client population as a whole. Understanding and measuring such end-to-end service performance is a challenging task. Current techniques include periodic sampling of service characteristics from strategic locations in the network and instrumenting Web pages with code that reports client-perceived latency back to a performance server. Li ...

Keywords: End-to-end service performance, QoS, network packet traces, passive monitoring, reconstruction of web page composition, web site performance

18 [An efficient and lightweight embedded Web server for Web-based network element management](#)

Hong-Taek Ju, Mi-Joung Choi, James W. Hong

September 2000 **International Journal of Network Management**, Volume 10 Issue 5Full text available:  [pdf\(428.26 KB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

An Embedded Web Server (EWS) is a Web server which runs on an embedded system with limited computing resources to serve embedded Web documents to a Web browser. By embedding a Web server into a network device, it is possible to provide a Web‐based management user interface, which are user‐friendly, inexpensive, cross‐platform, and network‐ready. This article explores the topic of an efficient and lightweight embedded Web server for Web‐based netw ...

19 [Optimizing TCP forwarder performance](#)

Oliver Spatscheck, Jørgen S. Hansen, John H. Hartman, Larry L. Peterson

April 2000 **IEEE/ACM Transactions on Networking (TON)**, Volume 8 Issue 2Full text available:  [pdf\(119.23 KB\)](#)Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: TCP, firewall, proxy, router

20 [Network performance effects of HTTP/1.1, CSS1, and PNG](#)

Henrik Frystyk Nielsen, James Gettys, Anselm Baird-Smith, Eric Prud'hommeaux, Håkon Wium Lie, Chris Lilley

October 1997 **ACM SIGCOMM Computer Communication Review , Proceedings of the ACM SIGCOMM '97 conference on Applications, technologies, architectures, and protocols for computer communication**, Volume 27 Issue 4Full text available:  [pdf\(1.62 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



We describe our investigation of the effect of persistent connections, pipelining and link level document compression on our client and server HTTP implementations. A simple test setup is used to verify HTTP/1.1's design and understand HTTP/1.1 implementation strategies. We present TCP and real time performance data between the libwww robot [27] and both the W3C's Jigsaw [28] and Apache [29] HTTP servers using HTTP/1.0, HTTP/1.1 with persistent connections, HTTP/1.1 with pipelined requests, and ...

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Pages:352 - 359[\[Abstract\]](#) [\[PDF Full-Text \(712 KB\)\]](#) IEEE CNF**2 Tuning of audio, video and data applications over ATM***Hetzer, D.; Miloucheva, I.; Pickard, W.; Kauschke, U.;*Computer Communications and Networks, 1999. Proceedings. Eight International Conference on , 11-13 Oct. 1999
Pages:223 - 226[\[Abstract\]](#) [\[PDF Full-Text \(324 KB\)\]](#) IEEE CNF**3 Transport protocols for Internet-compatible satellite networks***Henderson, T.R.; Katz, R.H.;*Selected Areas in Communications, IEEE Journal on , Volume: 17 , Issue: 2 , Feb. 1999
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